

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
General Style: Aggressive
Responses: cue-bid = Forcing raise; Jump Raises = PRE;
Jump Shift = Pre-emptive; simple raises = constructive
New suit = 1/3 level forcing 2 level nonforcing constructive 9-11(12)
Reopening: same
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2 nd pos = (15)16-18 HCP; Responses: as over 1NT opening
4 rd pos = 11-14 HCP; Responses as over 1NT opening
2NT 2 lower unbid suits
JUMP OVERCALLS (Style; Responses; Unusual NT)
Weak one-suiter (6-card)
2NT = 2 lower suits (5+5)
Resp: CUE = F, suit = NAT F 2NT Ogust
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
DIRECT: Michael's CUE: ♥+♠ over minor, OM+m over M
Responses: all jump in known suits are pre-emptive.
Reopen: any good two suits
reopening same as direct.
VS. NT (vs. Strong/Weak; Reopening;PH)
Db1- 1 suit
2♣+higher, 2♦+ higher 2♥+♠ 2♠ = spades;
Vs weak up to (14 at mid range is strong)
Cappelletti -X pen - 2C 1 suit 2D- MM 2H-H+m 2S- S+m 2NT-mm
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
DBL = T/O
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
DBL = ♥+♠, NT=♣+♦
OVER OPPONENTS' TAKEOUT DOUBLE
2NT=jacoby, Bergen ; RDBL = (9)10+ HCP, without good fit
1-level = F; 2-level = NF; jump raises = PRE;
Jump Shift = NF

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	2 nd /4 th	same	
NT	2 nd /4 th		
Subseq	same		
Others:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx (+), Ax(+)	AK; AKx(+)	
King	Kx, AK, KQ(+)	KQ(+); AKJT(x); KQT9(+)	
Queen	Qx, QJ(+)	QJT(+), QJ9(+)	
Jack	Jx, JT(+); KJT(+)	same, AJ10(+)	
10	Tx, T9x; HT9(+);T9;	Same	
9	9x	T9XX	
Hi-X	Sx; xSx;	Sx; xSxx;	
Lo-X	HxS, HxxS (+), xSxx		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Low = Encourage	same	Laventhal
Suit 2	S/P		
3			
1	Low = Encourage	Same	Same
NT 2	S/P		
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
May be light 10+ with classic shape, otherwise strong hand.			
Responses: NAT. CUE-BID= F until a suit is bid twice;			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
Negative Double suggest 4OM. 1♣-(1♦)-DBL = 4-4 Maj's.			

W B F SYSTEM CARD
CATEGORY: Green
NCBO: ISRAEL
PLAYERS: Shira and Aviv
EVENT:
Israel Standard System Card
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
2/1 GF, 5 card Majors
Longer Minor - 1♣ if 3-3 1♦ 4-4
1NT responses = Semi forcing
1NT opening: 15-17
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♣ Opening = strong, near FG - any suit(s) any shape
2♦ Opening =Weak ♦ 6+ (6-10 HCP)
2♥/2♠ Opening =Weak Major 6+ (6-10 HCP)
2NT overcall = two lower unbid suits
Michaels Cue-bids
Negative Doubles to 3♠
SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
Double Jump in new suit = splinter if minor over major
Jump Cue bid by opener = splinter raise
PSYCHICS: Rare

